

《Unity-Chan License Terms – Summarized Version》

Version 2.02

Created March 6, 2014

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Amended Feb 3, 2023

[Introduction]

The purpose of the [Unity-Chan License Terms](#) (the “License”) is to declare that Unity Technologies Japan K.K. (the “Company”) grants to creators an extended approval of conducting Derivative Work activities in connection to the [Company’s Characters](#) to which the rights are owned by the Company.

All creators who conduct Derivative Work activities using the Company’s Characters regardless of whether or not consideration is paid, shall be deemed to have agreed to the contents of the License by starting the use of the Company’s Characters.

What “can be” and what “cannot be” done by the creators under the License are as follows:

[What creators can do]

- Creating Derivative Works of the Company’s Characters
- Releasing and distributing the Derivative Works of the Company’s Characters by the creators themselves. In doing so, the creator shall declare that it will have the users receiving such distribution succeed the terms of the License by indicating either the UCL Logo or license sign.

[What creators cannot do]

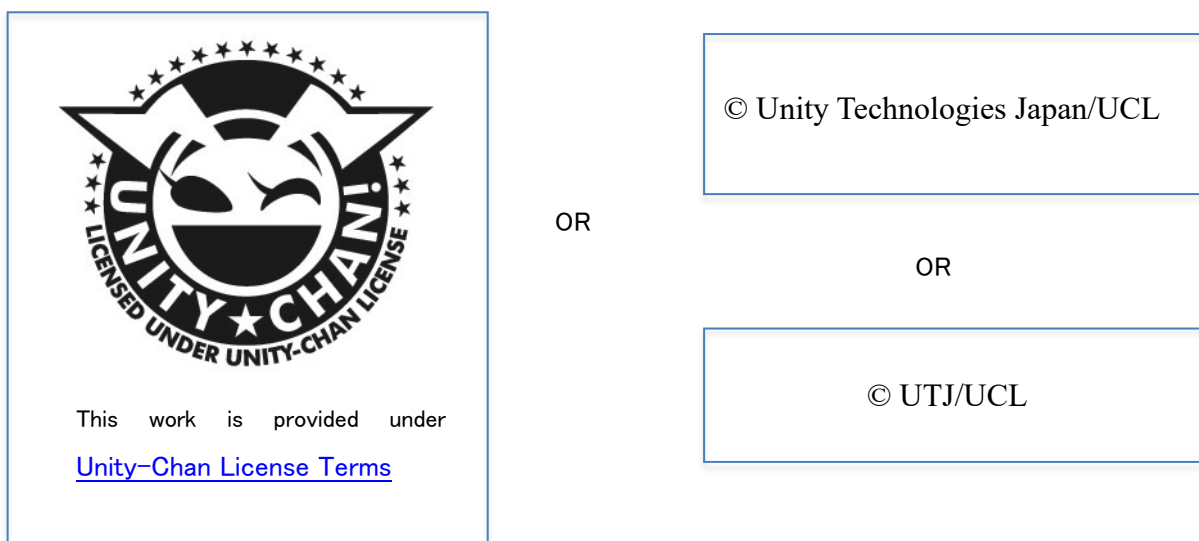
- Using a work created by others and releasing / distributing it by disguising it as your own work, or using works or characters owned by others without obtaining approval from the owner of such rights.
- Using in a way that will damage the value and dignity of the Company and the Company’s Characters.
- Using the Company’s Characters for the purpose of offending others or discriminating or hurting others, or using the Company’s Characters in relation to certain beliefs or religion, or for making a political statement.
- Using in a manner which may lead others in misunderstanding that it is an official product of the

Company without separately receiving permission from the Company.

[Indication of UCL Logo or License Sign]

In order to present that the Derivative Work activities are conducted by using the Company's Characters under the License, creators shall display either the UCL Logo or License Sign on the Derivative Work itself or a leaflet, copyright page, package or the website where it will be released, etc. when releasing or distributing the Derivative Work you created.

Examples of UCL Logo or License Sign



※Examples of images, leaflets, websites can be found [here](#)

[Redistribution of the Digital Asset Data of Company's Characters]

When redistributing Digital Asset Data of Company's Characters through shared web services such as git, in addition to posting the License Logo or License Sign, a set of license related files shall be enclosed in the distribution. A set of license related files may be downloaded [here](#).

[Using Digital Asset Data not including Company's Characters]

If a portion of the Digital Asset Data of Company's Characters is converted to items other than the Company's Characters, you must comply only with the separately defined [Asset Store Terms of Use and End-user License Agreement](#) and not with this License.

[Full text of this License and Character Usage Guideline (FAQ)]

This summarized version is a summary of the Unity-Chan License Terms. The full text of the Unity-Chan License Terms can be found [here](#). The legal relationship between the Company and

creators in relation to the License shall conform to the full text of the Unity-Chan License Terms. In the event of any inconsistency between the full text and this summarized version, the full text shall prevail.

Further, please refer to 《[Character Usage Guideline \(FAQ\)](#)》 which gives detailed examples of what “can be” and what “cannot be” done by the creators under this License.

[Inquiries]

If you have any inquiries regarding the License, please contact us below.

Unity Technologies Japan K.K.

unity-chan@unity3d.com

I agree with the terms of the Unity-chan License.

[Link to Data Download Page](#)